

The Case for a Functional Internet of Things

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Overview of the system



Messages from the sensor nodes

12DATA3785515332912612740730486105753END13DATA378561533291261292073032641237END12DATA3785715332912613006730353109255END13DATA37858153329126132007301660445END12DATA378591533291261320072995341498END13DATA378601533291261333372928689333END14DATA378611533291261368072870051523END15DATA378631533291261368072864650853END16DATA3786415332912613960727313105366END17DATA378651533291261410672691370450END

Too many bugs ! Why ?

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- Mostly special case/error handling
- Many special cases
- Complex code
- Hard to test
- Solution
 - ???
 - Make it easier
 - But how

Shorter, simpler

ruby version

elixir version

- # = comment
 - = non blank line
- {/} = open/close block

Elixir (functional) version compared to ruby (OO)



Elixir version is better in any metric, even size (50%) No bugs found till today

Stream of messages



Processing data from sensor nodes = transforming, duplicating, storing messages = applying functions to messages = functional programming

Why is (low) complexity important

- Complexity leads to bugs
- Bugs reduce security
 - Availability
 - Integrity/Confidentiality
- Internet of Things is
 - embedded, hard to patch
 - open, easy to access

Zero defect software is needed for the IoT No general solution ! PROBLEM !

Key findings

- Shorter, easier code by using a functional language
 - Iower complexity
 - fewer bugs
- Elixir is production ready
- Functional programming might be a way to develop reliable IoT applications

NBS network building sensor

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